

BOARD OF REVIEW

WEDNESDAY, JULY 27, 2022, 5:00 PM – 7:00 PM CLEVELAND VILLAGE HALL, 1150 W WASHINGTON AVE, CLEVELAND, WISCONSIN

AGENDA

- I. Call to Order; Roll Call; Verify Public Notice Compliance
- II. Introduce Members; Seat Alternates; Verify Training Requirements
- III. Verify Ordinance Adopted for Confidentiality of Income and Expense Information
- IV. Adopt Policies
 - A. Procedure for Sworn Telephone Testimony and Sworn Written Testimony
 - B. Procedure for Waiver of Board of Review Hearing Requests
- V. Receive Assessment Roll from Assessor
- VI. Hear and Decide Waiver Requests and Objections
 - A. Requests to Allow Owner to Appeal Directly to Circuit Court
 - B. Waivers of 48-Hr Notice of Intent to File Objection When There is Good Cause
 - C. Requests to Testify by Telephone or to Submit a Sworn Written Statement
 - D. Objection No. 2022-01: Max Haid and Carol Sherman Haid
- VII. Receive the Assessor's Reports and Examine the Assessment Roll
 - A. Review Open Book Activities with Assessor; Verify Changes are in Roll
 - B. Examine and Correct Description or Calculation Errors; Omitted Property; or Double Assessments
 - C. Certify all Corrections of Error under Sec. 70.43, Wis. Stats., if any
- VIII. Allow Taxpayers to Examine Assessment Data
- IX. Review and Decide Objections if Properly Filed or Waivers Are Granted
- X. Schedule Next Meeting, if Needed
- XI. Adjourn

The Board reserves the right to open the floor to public input at any point during the course of the meeting.

Village Board members who are not also Board of Review members may be in attendance to gather information and participate in discussion about an issue over which they have decision-making ability.

This may constitute a meeting of the Village Board pursuant to State ex rel Badke v. Greendale Village Bd., 173 Wis2d 553, 494 NW2d 408 (1993), although the Village Board will not take any formal action at this meeting.

Please call the Village Clerk at (920) 693-8181 if you require special accommodations due to disability.